




I. Basic parameters:

1. Working voltage: DC 12-24V
2. Number of points controlled: the maximum can control 2048 pixels
3. Remote control distance: 15 meters (with 86 box base)
4. Battery model: CR2025 button battery (can be purchased in major shopping malls, shipped with 1)
5. Effect mode: 20 kinds (each mode has lights on and water flow, lights off and backflow)


II. Remote control switch button description:


When using, place the remote control switch indicator upwards:



IC Set point setting: short press IC Set to enter the adjustment point setting, press  the up button to increase the point, press  the down button to decrease the point, short press to adjust 1 IC, long press to quickly adjust, and press  the shutdown button to save after adjustment. The default factory is 80 pixels, and the maximum can be adjusted to 2048 pixels.
Ring: Brightness plus or minus.


III. Controller pairing and clearing:


Code matching: long press  the key within 5 seconds after the controller is powered on, and the light bar flashes slowly for 3 times.


Code clearing: long press  the key within 5 seconds after the controller is powered on, and the light bar flashes quickly for 3 times.

IV. Pipeline version settings:

Single-channel flow (5 lamps in a group) or single IC flow (15 lamps in a group). The default is single IC flow.

Adjustment method: When the light is on, press  and hold for 10 seconds until the light bar flashes 2 times to enter the channel sequence adjustment menu.

At this time, press  to adjust the channel sequence. In the same time, the

light bar will have a flowing water effect. After setting, press  to Save. 7 kinds of sorting, 1: single IC pipeline, 2: RGB, 3: RBG, 4: GRB, 5: GBR, 6: BRG, 7: BGR.

V. List of modes:

- 1: Turn on the light and flow water is always on, turn off the light and return.
- 2: Turn on the light and the water is always on, turn off the light and flow.
- 3: The water flowing from both sides to the middle is always on, and the light flows back to both sides in the middle.
- 4: Flowing water from the middle to the both sides is always on, turn off the lights and flow back to the middle.
- 5: The running water is always on (with breathing gradual change), and it will return when the machine is turned off.
- 6: Cycle mode: When the light is turned on, it is in the running water mode, and five IC meteors tail. When the light is turned off, it returns and turns off the light
- 7: Cycle mode: When the light is turned on, it is in the running water mode, and the tail water flows at both ends of the seven ICs. When the light is turned off, it flows back and turns off the light.
- 8: Cycle mode: When the light is on, it is in the running water mode. Two ICs chase the running horse. Turn of the light, Flow back from both sides

- 9: Cycle mode: 5 ICs chase the horse racing.
- 10: Cycle mode: Chasing horse racing + meteor trailing.
- 11: Cycle mode: turn on the lights, 9 IC meteors are piled up, and the water trailing effect.
- 12: Cycle mode: turn on the light and fade once, 9 IC meteors are piled up, and the water trailing effect.
- 13: Cycle mode: turn on the light and let the water flow to the middle from both ends.
- 14: Cycle mode: water flows from the middle of the light to both ends.
- 15: Cycle mode: turn on the light and flow water from both ends to the middle, and turn off the light from the middle to both ends.
- 16: Cycle mode: turn on the light, the water flows to the two ends, and the two ends go to the middle to turn off the light.
- 17: Cycle mode: turn on the light and flow the water forward.
- 18: Cycle mode: turn on the lights and return the water.
- 19: Cycle mode: turn on the light to flow the water forward, and flow the water back.
- 20: Cycle mode: turn on the light to flow water forward, turn off the light downstream, flow back and turn off the light.